



## 2005-2006 INSTRUCTIONS TO **SCORERS** FOR BASKETBALL GAMES

**\*NOTE: Please refer to the 2006 NCAA MEN'S AND WOMEN'S BASKETBALL RULES AND INTERPRETATIONS BOOK for complete information.**

### **I. Rules Coverage:**

- A. *NCAA Rule 2, Section 2:* "...The Referee shall designate the official scorebook and the official scorer."
- B. *NCAA Rule 2, Section 11:* Lists the duties and responsibilities of scorers. In case of doubt, signal the floor official as soon as conditions permit to verify the officials decision.
  - 1. The NCAA Rules committee **strongly recommends** that the official scorer wear a **black and white striped garment** and that his/her location at the scorers' and timers' table is clearly marked.

**NOTE: NCC INSTITUTIONS WILL COMPLY WITH THE STRIPED SHIRT RULE PLUS AN "X" or NCAA LOGO SHALL BE PLACED ON THE FLOOR IN FRONT OF THE SCORER.**

### **II. Responsibility:**

- A. The scorer's responsibility is so great that floor officials must establish the closest cooperation and understanding with them.  
**Scorers must be accurate.**

### **III. Equipment:**

- A. The official scorebook must be available for inspection at the table from ten (10) minutes prior to the game until the referee has approved the final score. Other items available shall be pencils and a signaling device with sound different from that of timer. Also, you must have an indicator to point direction of team to receive the ball for a throw in after a held ball is declared.

### **IV. Before Game:**

- A. Ten (10) minutes before scheduled game time, the scorers shall be supplied with each team's roster and numbers - preferably much earlier.
- B. Ten (10) minutes before each scheduled game starting time, the scorers shall be supplied with the starting line-up.
- C. Notify the referee if either list is not submitted on time or is altered after time specified.
- D. If there are discrepancies, notify the referee before the ball is tossed.

**V. During Intermissions:**

- A. Either the official scorer or a delegated assistant must be at the scorers' table with the official scorebook at all times.
- B. Verify the line-up after all intermissions and notify either floor official if a player, who has not reported, has entered the court.

**VI. During Course of Game:**

- A. **Non-official scorers should** check each entry with the official scorebook.
- B. **Scorers should:**
  - 1. Announce to each other and record total running score (always first);
  - 2. Announce name and number of player who scores;
  - 3. Verify scoreboard score;
  - 4. Compare summary of individual scores with total running score at the half; and
  - 5. Exchange name and number of player committing personal foul and indicate total fouls charged to him/her.
- C. In case of controversy, the record of the official scorebook is accepted unless the referee has knowledge which permits him/her to rule otherwise.

**VII. Scoring: Use the following recommended symbols and procedures:**

- A. P for personal foul, followed by proper number exponent indicating number of personal fouls charged to player as P1, P2, etc.
- B. T for technical foul
- C. Successful field goal - figure 2
- D. Free throw attempt - figure 0
- E. Successful free throw - 0
- F. Two free throws awarded - 0 0
- G. 0+0 bonus situation. If first attempt is successful, bonus throw awarded.
- H. List the number of charged time outs for each team.
- I. Check the scoreboard often and have progressive team totals available at all times. (Points scored in wrong basket are never credited to a player, but are credited to team in a footnote. Points awarded for basket interference by defense are credited to thrower. When a live ball goes in basket, last player who touched ball causes it to go there.)
- J. Running score is official, so it should be recorded first (before individual's score).

**VIII. Notify Nearest Official When:**

- A. The bonus penalty is in effect, and the proper bonus panel (*H or V*) shall be displayed, immediately after the penalty has been administered for a team's sixth personal foul or combination of personal and technicals.  
When a team's bonus panel (*H for home and V for Visitors*) is on display, it indicates to the official **that their opponents** shall be entitled to a second free throw for all common fouls (excluding player control fouls) for which the first free throw is successful. Another widely used method is to turn on the arrow on the bench pointing toward the team bench that is entitled to the bonus.
- B. Any player is charged with his fifth (5th) foul. They shall notify after two (2) technicals for unsporting conduct;
- C. Either team has five (5) charged time-outs;
- D. Ball is dead in control of team of offending player if player is discovered who has not reported to scorer or who has changed his number without reporting it, or who is illegally in game;
- E. Ball is dead, if there is a score dispute or doubt about an official's decision;
- F. Player enters while wearing an illegal number; and/or
- G. Ball is dead and the clock is stopped or running, if coach requests that a correctable error be prevented or rectified.
- H. After the ninth (9<sup>th</sup>) foul through a combination of personals or technicals, the next foul will be a two shot foul even if it is a common foul.

**IX. Substitutions:**

- A. A substitution may be made when the ball is dead and time is out. A player who has been withdrawn may not reenter before the next opportunity to substitute after the clock has started following his/her replacement.
- B. A substitute who is entitled and ready to enter must report to the official scorer. However, substitutions between halves shall be made to the official scorer by the substitute(s) or a team representative prior to the signal, which ends the intermission.
- C. A substitute may enter court only when beckoned and he/she must do so at once.
- D. If status of ball is about to change, the substitution shall be delayed until the next substitution opportunity.
- E. If substitute enters and must withdraw before a free throw is administered, he/she may not reenter until next dead ball and time is out.
- F. Substitute may be beckoned after first (1st) throw of a multiple throw or after any throw for a false double foul other than when the last free throw for the false double foul is not successful but touches the ring, or after any successful free throw.
- G. Substitutes are required to report only their number to the official scorer.

*It is not permissible for a substitute to replace a free thrower when the free throw is for a personal foul unless such thrower is disqualified, or unless the free thrower is injured. The scorer should not signal after the ball has been placed at the disposal of the free thrower. The scorer should record anyone who is ejected for fighting, and they will be suspended from the next game.*